

E-ISSN: 2230-9004 • Website: <a href="www.ijtas.com">www.ijtas.com</a> • Email: editor@ijtas.com

## Digital Campus App- All In One Student Service App

# Sumati Bhople<sup>1</sup>, Ayushi Pawar<sup>2</sup>, Yuvraj Tawre<sup>3</sup>, Vijeeta Bharti<sup>4</sup>, Kanchan Narware<sup>5</sup>

#### **Abstract:**

In today's rapidly evolving digital era, educational institutions are striving to adopt smart solutions for effective campus management. However, most campuses still depend on multiple standalone systems for attendance, timetable, assignments, transport, and fee payment, which often leads to confusion, data redundancy, and inefficiency. To overcome these challenges, the proposed Digital Campus App aims to provide a centralized and integrated mobile application that simplifies and automates both academic and administrative operations.

The application is developed using Java and Kotlin for the Android-based frontend and Java Spring Boot for the backend, ensuring smooth communication between user and server. MySQL serves as the database for storing and managing student and faculty records, while Firebase Cloud Messaging (FCM) enables real-time notifications for instant updates regarding exams, events, and announcements. Additionally, AES and RSA encryption techniques are implemented to ensure secure online fee transactions and data privacy.

### **INTRODUCTION**

The Digital Campus App is an innovative platform designed to digitalize and simplify various academic and administrative processes within an educational institution. It provides a centralized system where students, teachers, and administrators can interact efficiently. The app enables easy access to essential campus services such as attendance tracking, timetable management, assignment submission, examination schedules, notices, and results — all in one place.

By integrating different campus activities into a single application, the Digital Campus App enhances communication, reduces paperwork, and saves time. It promotes a smart learning environment by providing real-time updates and seamless connectivity between students and faculty. The primary goal of this app is to create a more transparent, efficient, and technology-driven campus ecosystem.

In today's digital era, technology plays a vital role in transforming the education system and enhancing campus management efficiency. The Digital Campus App is a comprehensive platform developed to integrate all academic, administrative, and communication functions of an educational institution into one unified system. It aims to bridge the gap between students, teachers, and administrators by providing a smooth and transparent flow of information. The application enables users to perform multiple campus-related activities conveniently from their mobile devices, thereby reducing manual efforts and paperwork.

#### **SCOPE**

The Digital Campus App is designed to cover a wide range of academic and administrative activities within an educational institution. Its main scope is to create a digital ecosystem that connects students, faculty, and administrative departments through a single interactive platform. The app aims to minimize manual processes, improve efficiency, and ensure better communication among all stakeholders.

The system provides facilities for online attendance tracking, timetable management, digital notice boards,



E-ISSN: 2230-9004 • Website: <a href="www.ijtas.com">www.ijtas.com</a> • Email: editor@ijtas.com

assignment uploads, result viewing, and event updates. It also allows teachers to manage student records, upload learning materials, and evaluate performance easily. For students, it offers instant access to academic resources, notifications, and important announcements, which enhances engagement and productivity.

## LITERATURE REVIEW

Between 2020–2024, MIT Mobile Lab proposed mobile-based smart campus prototypes using IoT and RFID for automation, forming the base of our project's future scope.

In 2021, Sharma et al. presented an IEEE research study highlighting the use of AES encryption and Firebase for secure and real-time campus systems, which inspired our project's security design. In 2019, Smith and Brown introduced the Blackboard Mobile App, a professional learning management

system (LMS) used in universities. It offered online assignments, grading, and collaboration tools but was costly, complex, and had limited offline access.

In 2018, Johnson et al. developed MyCampusApp, a mobile-based system for managing attendance, timetable, and assignments. It simplified academic tracking but lacked real-time alerts, admin control, and fee or transport management.

In 2016, Thomas et al. launched the DigiCampus App, an education ERP system integrating e-learning, attendance, examinations, and finance modules. It provided a unified dashboard for students and teachers but lacked AI-based personalization and predictive analytics.

In 2014, Google Inc. launched Google Classroom, a free and user-friendly platform for online classes and assignments integrated with Google Drive and Meet. However, it focused only on academics and didn't include administrative or management features like attendance or fees.

In 2013, Patel and Reddy developed the CollPoll App, an institutional digital campus platform aimed at automating academic and administrative workflows. It enabled attendance tracking, online notices, fee payments, and faculty-student communication. However, its services were limited to partner universities and required consistent internet access.

In 2011, Instructure Inc. introduced the Canvas App, a cloud-based Learning Management System (LMS) used worldwide for course management, online grading, and student collaboration. Though powerful and flexible, its subscription cost made it less accessible for small institutions.

In 2008, Borg and O'Hara created Edmodo, a global social learning network connecting teachers, students, and parents. It allowed assignment submission, feedback, and classroom discussions in a secure online environment. Despite its popularity, it was more suited to school-level use and offered limited integration with university databases.

Overall, these studies show that existing apps handle academics well but lack full integration. Our Digital Campus App overcomes these gaps by combining all academic and administrative modules in one secure, real-time, and user-friendly mobile platform.

#### PROPOSED METHODOLOGY

[1]. Authentication Algorithm (SHA-256)

The SHA-256 (Secure Hash Algorithm) is used in the Digital Campus App to provide secure login authentication for users such as students, teachers, and administrators. Whenever a user enters a password during login, the app does not store the password directly in the database. Instead, it converts the password into an



E-ISSN: 2230-9004 • Website: www.ijtas.com • Email: editor@ijtas.com

encrypted hash value using the SHA-256 algorithm. This hashed password is then compared with the stored hash in the database whenever the user tries to log in again. If both values match, access is granted; otherwise, the login attempt is rejected. This approach ensures that even if the database is compromised, the actual passwords remain safe because they cannot be decrypted. The SHA-256 algorithm therefore provides high-level security for user accounts and prevents unauthorized access.

## [2].Database Optimization Algorithm (Index-Based Search)

The Index-Based Search Algorithm is used to make database operations faster and more efficient. In a large database, searching through every record one by one can take a lot of time, especially when dealing with student records, attendance, or assignments. To solve this problem, the app creates indexes on commonly used fields such as student\_id, course\_id, or faculty\_id. This algorithm makes the app highly responsive and improves its overall performance, especially when multiple users are accessing data simultaneously.

## [3].Location Tracking Algorithm (Dijkstra's Algorithm)

The Dijkstra's Algorithm is used in the app for location tracking and route optimization, particularly in the transport or campus navigation module. It helps to find the shortest and most efficient path between two points, such as from the college gate to the bus stop or any location within the campus. The algorithm works by assigning a distance value between connected nodes (locations) and continuously updating these distances to find the shortest route from the source to the destination. This algorithm is very useful in tracking and verifying student transportation routes and improving efficiency in smart campus management.

## [4]. Notification Management Algorithm

The Firebase Cloud Messaging (FCM) Algorithm is implemented to manage and send real-time notifications to users. Whenever an event occurs in the app, such as an assignment upload, timetable update, or new notice, the system automatically triggers a Firebase function that pushes a notification to all registered users. These notifications are personalized based on user roles — for example, students receive exam updates, teachers get submission alerts, and admins receive system reports. This algorithm ensures that every user stays informed without needing to manually check the app again and again. It improves communication and creates a more connected and responsive campus environment.

## [5]. Data Security Algorithm (AES – Advanced Encryption Standard)

The AES (Advanced Encryption Standard) algorithm is used to secure sensitive data such as student personal details, payment information, and academic records. Whenever important data is stored or transmitted between the app and the server, the AES algorithm encrypts it using a unique secret key. Only authorized users who have the correct decryption key can access the original information. This means that even if someone tries to intercept the data, they will only see unreadable encrypted text. AES uses strong encryption techniques like substitution and permutation, which make it almost impossible to break. By using this algorithm, the Digital Campus App ensures data privacy and security during online fee transactions and record management. It plays a vital role in maintaining user trust and compliance with data protection standards.

#### RESEARCH GAP

Although several campus management systems exist, many focus only on specific modules such as attendance, assignments, or notifications, without providing a fully integrated solution. Existing solutions often lack real-time updates, mobile accessibility, and personalized interfaces for students and faculty. Some systems are also limited to desktop usage, making them less convenient for on-the-go access. Moreover, many apps do not incorporate features like transport management, event notifications, or



E-ISSN: 2230-9004 • Website: www.ijtas.com • Email: editor@ijtas.com

integrated feedback mechanisms, which are crucial for a holistic digital campus experience. This highlights the need for a comprehensive, mobile-friendly platform that combines all essential campus services in one unified application.

## **CONCLUSION**

In conclusion, the Digital Campus App provides an integrated platform that streamlines academic, administrative, and communication processes for students, faculty, and staff. By combining features such as attendance management, assignment submission, notifications, timetable access, and campus services into a single application, it significantly enhances efficiency and reduces manual work. The use of technologies like Java/Kotlin for the frontend, Spring Boot for the backend, and MySQL for data management ensures a robust, secure, and scalable system. Literature references indicate that similar digital solutions improve student engagement, reduce administrative errors, and facilitate seamless information flow. Overall, the Digital Campus App represents a step forward in modernizing educational institutions, making campus operations more transparent, accessible, and student-friendly.

## **REFRENCES:**

- 1. MyCampusApp Blackbaud Inc., Year not specified, Charleston, South Carolina, USA, Higher Education Solutions, Blackbaud Inc.
- 2. Campus Connect App Sharma et al., 2021, Proposed Model for Student- Alumni Interaction, India.
- 3. DigiCampus App Digiicampus Pvt. Ltd., 2016, Chennai, India, Higher Education ERP and e-Learning Platform, Digiicampus.com.
- 4. Google Classroom Google LLC, 2014, Mountain View, California, USA, Google for Education, Google LLC.
- 5. CollPoll App Butterfly Innovations Pvt. Ltd., 2013, Bengaluru, India, Higher Education Digital Campus Platform, CollPoll Pvt. Ltd.
- 6. Canvas App Instructure Inc., 2011, Salt Lake City, Utah, USA, Learning Management System, Instructure Inc.
- 7. MIT Mobile App Developed by MIT Information Systems & Technology (IS&T), released in 2009, located in Cambridge, Massachusetts, USA, Massachusetts Institute of Technology.
- 8. Edmodo Nic Borg & Jeff O'Hara, 2008, San Mateo, California, USA,
- 9. Online Learning and Collaboration Platform, Edmodo Inc.
- 10. Moodle Martin Dougiamas, 2002, Perth, Western Australia, Australia, Open-Source Learning Platforms, Moodle HO.
- 11. Blackboard Stephen Gilfus, Daniel Cane, Michael Chasen, Matthew Pittinsky, 1997, Boca Raton, Florida, USA, Educational Technology, Anthology Inc.